

# WALL OF MARTYRS DEFENCE EMPLACEMENT [LEGENDS]

140 PTS

| M | T  | SV | W  | LD | OC |
|---|----|----|----|----|----|
| - | 12 | 2+ | 10 | 7+ | 0  |

**AUFSTELLUNG**  
1x Wall of Martyrs Defence Emplacement [Legends]

## ABILITIES

**Defence Line**  
When this FORTIFICATION is set up, all parts of it must be set up within 1" of another part. While an INFANTRY model has the Benefit of Cover as a result of this FORTIFICATION (see below), that model has a 4+ invulnerable save.

**Fortification**  
While an enemy unit is only within Engagement Range of one or more Fortifications from your army:  
- That unit can still be selected as the target of ranged attacks, but each time such an attack is made, unless it is made with a Pistol, subtract 1 from the Hit roll.  
- Models in that unit do not need to take Desperate Escape tests due to Falling Back while Battle-shocked, except for those that will move over enemy models when doing so.

**Reinforced Cover**  
Each time a ranged attack is allocated to a model, if that model is not fully visible to every model in the attacking unit because of this FORTIFICATION, that model has the Benefit of Cover against that attack.

**Trench Line**  
Friendly INFANTRY models can be set up or end any type of move on top of the flat platform section of this FORTIFICATION.

